Contents

Warm-up Exercises

1. Explain the concept of loops with sentinel, and give a small example.

Solution

Loops check for a condition to determine whether or not to repeat execution. The value that is checked in this condition is known as the sentinel value.

Example:

```
int i = 0;
while (i <= 5) { i++; } // this code will loop until
 ↪  it becomes greater than 5 (the sentinel value)
```

1. Write a program containing a **while** loop that would display the numbers between -100 and 100 (both included) with a space between them when executed.

Solution

```
int counter = -100;
while(counter <= 100)
    {
        Console.Write(counter++ + " ");
    }
```

1. Write a **for** loop that displays on the screen the sequence "1, 2, 3, 4, 5, 6, 7, 8, 9, 10,".

Solution

```
for (int x = 1; x <= 10; x++)
    Console.Write(x + ", ");
```

1. Write a **for** loop that displays on the screen the sequence "1, 2, 3, 4, 5, 6, 7, 8, 9, 10". Notice that the final number is not followed by a comma.

Solution

```
for (int x = 1; x <= 10; x++)
    Console.Write(x + ", ");
    if (x < 10) Console.Write(" ,");
```

1. Write a **for** loop that displays on the screen the sequence "1 3 5 7 9".

Solution

```csharp
for (int x = 1; x <= 10; x += 2)
    {
        Console.Write(x + " ");
    }
```

Questions

1. A while statement can cause logic errors where the body never stops executing. This is known as a(n)

☐ Syntax error
☐ Fatal error
☒ Infinite loop
☐ None of the above.

1. A _____ can be used in a repetition structure (a loop) to control the number of times a set of statements will execute.

☐ Declaration
☒ Counter
☐ Controller
☐ None of the above.

1. How many times is the body of the loop below executed?

```csharp
int counter = 10;
while (counter >= 0)
{
    counter--;
}//End while
```

☐ 9
☐ 10
☒ 11
☐ 0

1. How many times is the while statement checked in the code below?

```csharp
int counter = 10;
while (counter >= 0)
{
    counter--;
}//End while
```

☐ 9

☒ 12
☐ 11
☐ 0

1. Which of the following increments the variable a by one?

☐ ++a
☐ a++
☐ a+=1
☒ All of the above.

1. Counting loops should be controlled with _____ values.

☐ double
☒ int
☐ char
☐ None of the above.

1. A common logic error known as a(n) _____ occurs when the pro-grammer incorrectly specifies a conditional operator, such as < instead of <=.

☐ Fatal error
☒ Off-by-one error
☐ Syntax error
☐ None of the above.

1. The header **for**(int i = 0; i <= 10; ++i) will cause i to be incremented:

☐ Before the body begins execution
☐ After the body begins to execute, but before it finishes
☒ After the entire body executes
☐ None of the above.

1. The _____ statement, when executed in a while loop, will skip the remaining statements in the loop body and proceed with the next iteration of the loop.

☒ continue
☐ break
☐ next
☐ None of the above.

1. Consider the code segment below.

```
if (gender == 1)
{
    if (age >= 65)
    {
        ++seniorFemales;
```

```
        }
}
```

This segment is equivalent to which of the following? - ( ) if (gender == 1 || age >= 65) { ++seniorFemales; } - (x) if (gender == 1 && age >= 65) { ++seniorFemales; } - ( ) if (gender == 1 AND age >= 65) { ++seniorFemales; } - ( ) if (gender == 1 OR age >= 65) { ++seniorFemales; }

1. Methods that call themselves are known as _____ methods.

☐ Reiterative
☐ Self-calling
☐ Repeat-calling
☒ Recursive

1. What will be displayed on the screen by the following program?

```
for (int num = 3; num <= 5 ; num++)
    Console.Write(num + " ");
```

Solution

3 4 5

1. Given an **int** variable counter, write three statements to decrement its value by 1.

Solution

Four possible ways:

```
counter = counter - 1;
counter -= 1;
counter--;
-- counter;
```

1. What will be displayed on the screen?

```
int x = 3, y = 7;
Console.WriteLine(x++ +" and "+ --y);
```

Solution

"3 and 6"

1. What will be displayed on the screen by the following program?

```
int counter = 2;
while (counter != 5)
{
    Console.Write(counter + "\n");
    counter++;
}
```

Solution

2 3 4

1. What will be displayed on the screen by the following program?

```
int counter = 10;
while (counter != 5);
Console.Write(counter + "\n");
counter--;
```

Solution

Nothing, and the program will loop indefinitely.

1. What will be displayed on the screen by the following program?

```
int counter = 7;
while (counter != 2);
Console.Write(counter + "\n");
counter--;
```

Solution

7 will be displayed infinitely many times.

1. What do we name a variable that is incremented at every iteration of a loop, i.e., that keeps the running total?

Solution

An accumulator.

Problems

1. Write an equivalent code replacing the while loop with a for loop, and provide short justification.

```
int A = 1;
while (A != 5)
{
    Console.WriteLine($"A= {A}");
    A = (A + 3) % 7;
}
Console.WriteLine($"A= {A}");
```

Solution

Example:

```
for (int A = 1; A != 5; A = (A + 3) % 7)
{
    Console.WriteLine($"A= {A}");
```

```
        }
    Console.WriteLine($"A= {A}");
```

The *for* loop contains the incrementing variable, the looping condition, and the incrementing statement needed for a loop.

1. Find all syntax errors in this code

```
using System;
namespace ConsoleApp
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("n= );
            int n= Int32.Parse(Console.ReadLine());
            Console.Write($"The value of odd factorial of
↪  n is equal to {OddFactorial(n)}");
        }
        static int OddFactorial(int n);
        {
            fi ((n % 2) == 0)
                return -1;
            else if (n == 1) return 1;
            else return (n * OddFactorial(n - 2);
        }
    }
}
```

Solution

```
    using System;
    namespace ConsoleApp; // added missing semicolon
    {
        class Program
        {
            static void Main(string[] args)
            {
            Console.Write("n="); // added closing
↪  quotation marks
                int n= Int32.Parse(Console.Readline());
                Console.Write($"The value of odd factorial of
↪  n is equal to {OddFactorial(n)}");
            }
            static int OddFactorial(int n) // removed
              ↪  semicolon
            {
```

```
            if ((n % 2) == 0) // changed "fi" to "if"
                return -1;
            else if (n == 1) return 1;
            else return (n * OddFactorial(n - 2)); //
            ↳  Added close parenthesis
        }
    }
}
```

1. Write a C# program that takes a single-digit number as input and then, using a *for loop*, displays a rectangle of that digit that is 3 columns wide and 5 rows tall.

Solution

```
int uInput;

Console.Write("Please enter a single digit: ");
uInput = int.Parse(Console.ReadLine());

for (int i = 0; i < 15; i++)
{
    Console.Write(uInput);

    if (i % 3 == 2) Console.WriteLine();
}
```

1. Assume you are given an initialized **string** variable name, and a **string** variable field. Write a small program that assigns to field
   - "CS" if name is "Turing" or "Liskov"
   - "Math" if name is "Aryabhata" or "Noether"
   - "Unknown" otherwise.

Solution

```
string name;
name = "Turing"; // Value given as an example, change it
↳  to test.
string field;

switch(name)
{
    case("Turing"):
    case("Liskov"):
        field = "CS";
        break;
    case("Aryabhata"):
    case("Noether"):
        field = "Math";
```

```
        break;
    default:
        field = "Unknown";
        break;
}
Console.WriteLine(name + " worked in " + field + ".");
```

1. Assume you are given an un-assigned **string** variable `letterGrade`, and an already assigned **float** variable `numberGrade`. Write a small program that assigns "A" to `letterGrade` if `numberGrade` is between 100 and 90 (both included), "B" if `numberGrade` is between 90 (excluded) and 80 (included), etc., and "Invalid data" is strictly lower than 0 or strictly greater than 100. Should you use a **switch** statement or an **if…else if…else**?

Solution

An if…else if…else is the right structure for the task:

```
float numberGrade;
string letterGrade;
numberGrade = -60; // This is just an example, feel free
↪    to change it.

if(numberGrade > 100 || numberGrade < 0){
// It's actually easier to get rid of the "invalid" cases
↪    first.
    letterGrade = "Invalid Data";
}
else if (numberGrade >= 90){
    letterGrade = "A";
}
else if (numberGrade >= 80){
    letterGrade = "B";
}
else if (numberGrade >= 70){
    letterGrade = "C";
}
else if (numberGrade >= 60){
    letterGrade = "D";
}
else{
// We know the value is greater than 0 but strictly lower
↪    than 60.
    letterGrade = "F";
}
```

```
Console.WriteLine(numberGrade + " corresponds to " +
↪   letterGrade);
```

1. Write a loop that displays on the screen numbers between (0.0, 1.0), using one decimal place precision, i.e. 0.0, 0.1, 0.2, 0.3…

Solution

```
for (decimal i = 0m; i <= 1.0m; i += 0.1m)
{
    Console.WriteLine($"{i:N1}");
}
```

1. Write a loop that displays on the screen a value that decreases by 0.5 on each iteration. Start from 10 and iterate as long as the value remains positive.

Solution

```
for (decimal i = 10m; i > 0m; i -= 0.5m)
{
    Console.WriteLine($"{i:N1}");
}
```

1. Write a program that computes the sum of numbers (1, n). You can choose any value you want for n, where n > 1. For example, if you choose n = 10, then program should compute and display the result for the following: 1 + 2 + 3 + 4 + 5 + 6 + 7 + 8 + 9 + 10 = 55.

Solution

```
int n = 12; // This value chosen arbitrarily for test
↪   purposes. You can use any positive integer value for
↪   n.
int sum = 0;
for (int i = 1; i <= n; i++)
{
    Console.Write(i + " ");
    sum += i;
}
Console.WriteLine("= " + sum);
```